



## Linear Bounded Automata LBAs

Based on slides by Costas Busch [<http://csc.lsu.edu/~busch>]

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## Linear bounded Automata

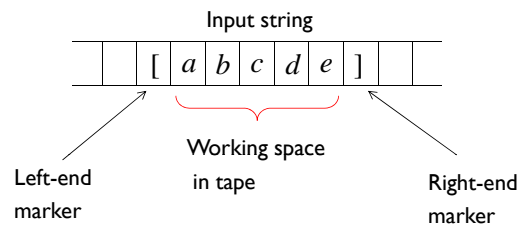
Linear Bounded Automata (LBAs) are the same as Turing Machines with one difference

- The input string tape space is the only tape space allowed to use

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## Linear Bounded Automaton (LBA)



All computation is done between end markers

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## Linear Bounded Automaton (LBA)

We define LBA's as NonDeterministic

Open Problem:

NonDeterministic LBA's have same power with Deterministic LBA's ?

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## Linear Bounded Automaton (LBA)

Example languages accepted by LBAs:

$$L = \{a^n b^n c^n\}$$

$$L = \{a^{n!}\}$$

- LBA's have more power than NPDA's
- LBA's have also less power than Turing Machines

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## The Chomsky Hierarchy

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Context-Sensitive Grammars

Unrestricted Grammars:

Productions

$$u \rightarrow v$$

String of variables  
and terminals
String of variables  
and terminals

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Context-Sensitive Grammars

Example unrestricted grammar:

$$S \rightarrow aBc$$

$$aB \rightarrow cA$$

$$Ac \rightarrow d$$

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Context-Sensitive Grammars

Theorem:

A language  $L$  is recursively enumerable if and only if  $L$  is generated by an unrestricted grammar

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Context-Sensitive Grammars

Productions

$$u \rightarrow v$$

String of variables  
and terminals
String of variables  
and terminals

and:  $|u| \leq |v|$

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Context-Sensitive Grammars

The language  $\{a^n b^n c^n\}$  is context-sensitive:

$$S \rightarrow abc \mid aAbc$$

$$Ab \rightarrow bA$$

$$Ac \rightarrow Bbcc$$

$$bB \rightarrow Bb$$

$$aB \rightarrow aa \mid aaA$$

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Context-Sensitive Grammars

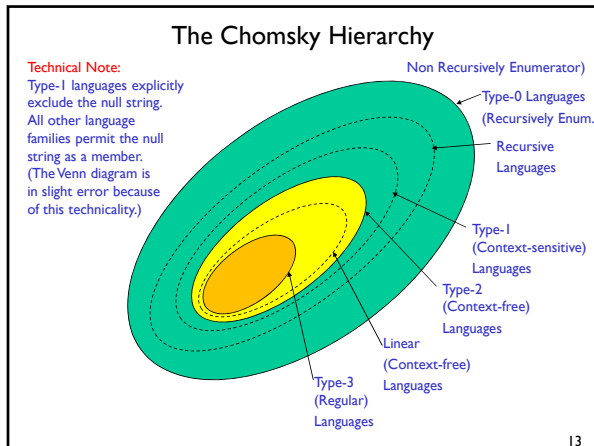
Theorem:

A language  $L$  is context sensitive if and only if is accepted by a Linear-Bounded automaton  $L$

Observation:

There is a language which is context-sensitive but not recursive

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## Decidability

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### Decidability

Consider problems with answer YES or NO

**Examples:**

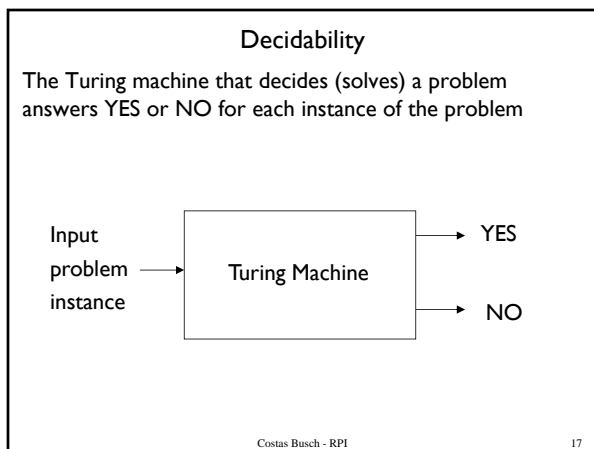
- Does Machine  $M$  have three states ?
- Is string  $w$  a binary number?
- Does DFA  $M$  accept any input?

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### Decidability

- A problem is decidable if some Turing machine decides (solves) the problem
- **Examples:**
  - Does Machine  $M$  have three states ?
  - Is string  $w$  a binary number?
  - Does DFA  $M$  accept any input?

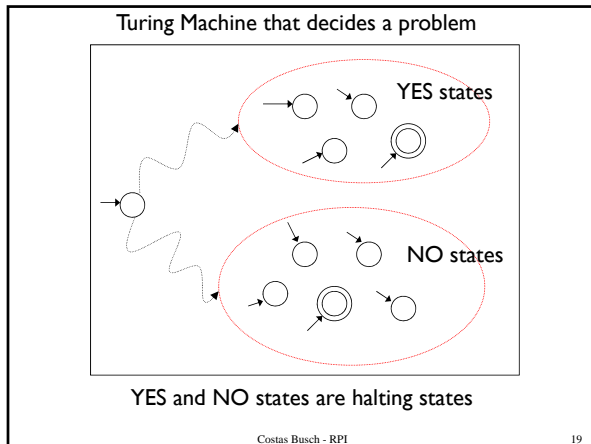
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### Decidability

- The machine that decides (solves) a problem:
  - If the answer is YES then halts in a yes state
  - If the answer is NO then halts in a no state
- These states may not be final states

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### Decidability

- Difference between Recursive Languages and Decidable problems
- For decidable problems:
  - The YES states may not be final states

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### Decidability

- Some problems are undecidable which means there is no Turing Machine that solves all instances of the problem
- Undecidable problems:
  - The membership problem
  - The Halting Problem

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### The Membership Problem

**Input:**

Turing Machine  $M$   
String  $w$

**Question:**

Does  $M$  accept  $w$  ?

$w \in L(M)$  ?

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### The Membership Problem

**Theorem:**

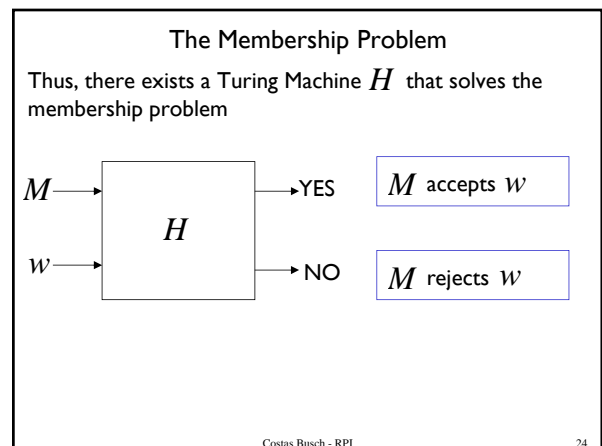
The membership problem is undecidable

- (there are  $M$  and  $w$  for which we cannot decide whether  $w \in L(M)$ )

**Proof:**

Assume for contradiction that the membership problem is decidable

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### The Membership Problem

Let  $L$  be a recursively enumerable language  
 Let  $M$  be the Turing Machine that accepts  $L$

We will prove that  $L$  is also recursive:  
 we will describe a Turing machine that accepts  $L$  and halts on any input

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### The Membership Problem

Turing Machine that accepts  $L$  and halts on any input

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### The Membership Problem

Therefore,  $L$  is recursive, Since  $L$  is chosen arbitrarily, every recursively enumerable language is also recursive.  
 But there are recursively enumerable languages which are not recursive.  
 Contradiction!!!!

Therefore, the membership problem is undecidable

END OF PROOF

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### The Halting Problem

**Input:**  
 Turing Machine  $M$   
 String  $w$

**Question:**  
 Does  $M$  halt on input  $w$  ?

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### The Halting Problem

**Theorem:**  
 The halting problem is undecidable  
 – (there are  $M$  and  $w$  for which we cannot decide whether  $M$  halts on input  $w$ )

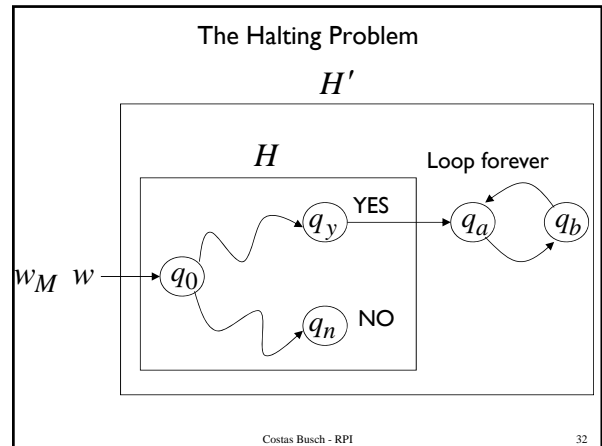
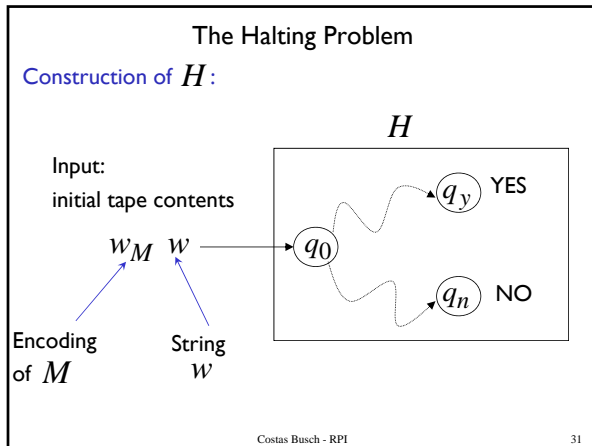
**Proof:**  
 Assume for contradiction that the halting problem is decidable

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### The Halting Problem

Thus, there exists Turing Machine  $H$  that solves the halting problem

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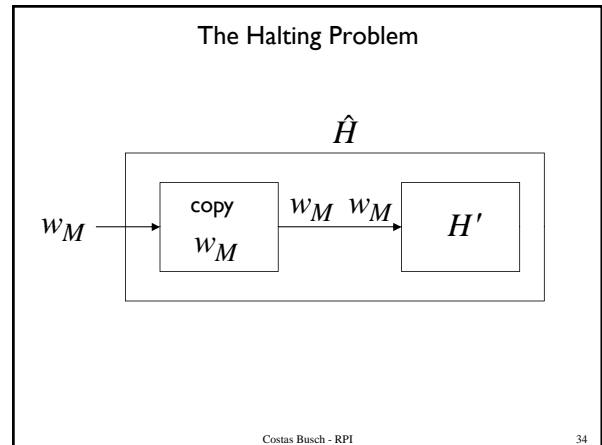
### The Halting Problem

Construct machine  $H'$ :

If  $H$  returns YES then loop forever

If  $H$  returns NO then halt

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### The Halting Problem

Construct machine  $\hat{H}$ :

Input:  $w_{\hat{H}}$  (machine  $\hat{H}$ )

If  $\hat{H}$  halts on input  $w_{\hat{H}}$

Then loop forever

Else halt

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### The Halting Problem

$\hat{H}$  on input  $w_{\hat{H}}$

If  $\hat{H}$  halts then loops forever

If  $\hat{H}$  doesn't halt then it halts

Which does not make any sense

We have contradiction, therefore, the halting problem is undecidable

END OF PROOF

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### The Halting Problem

Another proof of the same theorem:

If the halting problem was decidable then every recursively enumerable language would be recursive

### The Halting Problem

Theorem:

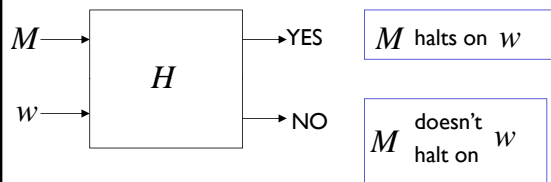
The halting problem is undecidable

Proof:

Assume for contradiction that the halting problem is decidable

### The Halting Problem

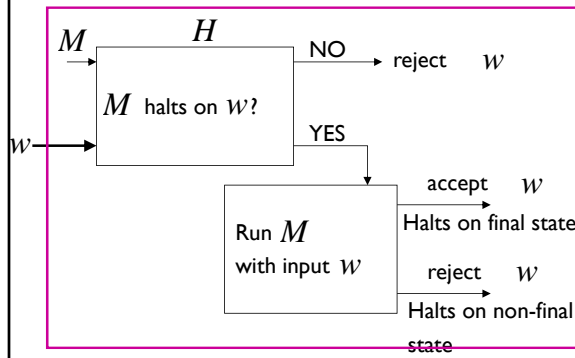
There exists Turing Machine  $H$  that solves the halting problem



### The Halting Problem

- Let  $L$  be a recursively enumerable language. Let  $M$  be the Turing Machine that accepts  $L$
- We will prove that  $L$  is also recursive:
  - we will describe a Turing machine that accepts  $L$  and halts on any input

### Turing Machine that accepts $L$ and halts on any input



### The Halting Problem

- Therefore  $L$  is recursive
- Since  $L$  is chosen arbitrarily, every recursively enumerable language is also recursive. But there are recursively enumerable languages which are not recursive. Hence we have a contradiction. Therefore, the halting problem is undecidable.